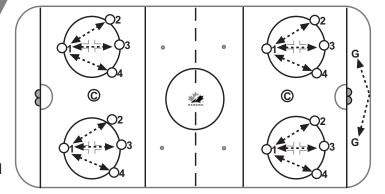
10 MIN

PEPPER

- · 01 passes to 02 who returns pass to 01, 01 to 03 who returns pass to 01, 01 to 04 who returns pass back to 01
- · Forehand, Backhand, one touch
- · Give pass on forehand receive pass on backhand
- · Give pass on backhand receive pass on forehand
- · All players have turn as O1
- · On coach's whistle, one hard lap and back to original circle



KEY TEACHING POINTS

- · Call for pass
- · Arms / hands away from body
- · Provide target
- · Keep puck flat on ice

10 MIN

TRANSITIONAL DRILL

- · D1 receives pass from O1, drags to middle & shoots
- · 01 skates to net for screen or deflection
- · Coach spots a puck in the neutral zone
- · D1 retrieves loose puck, passes to O1 for shot on goal
- · Alternate sides at start, then both sides together
- · Add a 2nd D to play 1 on 1 low & 1 on 1 attack

KEY TEACHING POINTS

- · O's attempt to screen or deflect
- · D's keep feet moving / shoulder check looking for support
- · Speed through the neutral zone
- · On side passes

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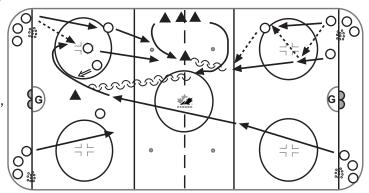
KEY EXECUTION POINTS

- · Start by alternating corners
- · Monitor neutral zone for safety once both sides engage at the same time

10 MIN

FULL ICE BACKCHECK

- 1) Forwards in all 4 Corners, D at red line
- 2) 2 or 3 forwards start passing to each other, D jumps out from centre line to play 3 on 1.
- 3) Backchecker waits until the 2 or 3 fwds get to ringette, then back checks. Once backchecker gets to far end they then go to whichever corner is calling the loudest and goes back down 2 or 3 on 1.

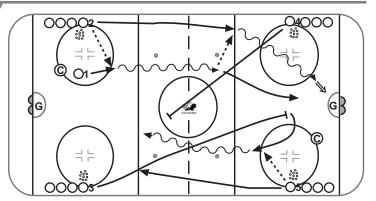


10 MIN FIRE DRILL BACKCHECK

- · 01 selects a side to execute a 2 on 0 rush with either 02 or 03
- · Once a side is chose, 01 & 02 play 2 on 0 with 03 (forward not selected) backchecking.
- · After the backcheck, O3 selects a partner to receive a pass from either 04 or 05.
- · 03 & 05 attack 2 on 0, 04 backchecks.
- · Progress to 2 on 1 with backchecker.

KEY TEACHING POINTS

- · Communication
- · Timing on passes



KEY EXECUTION POINTS

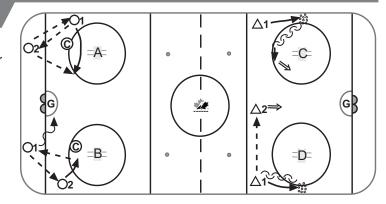
- · Continuous drill
- · Full speed

10 MIN POWER PLAY SKILL STATIONS

- · 02 give-&-go with 01, 02 passes to 01, attacks net
- · 02 executes give-&-go with D1, D2 passes to D1 for low forward walk-out
- · D1 drags puck to middle and shoots
- · D1 retrieves puck, passes to D2, shoots on net

KEY TEACHING POINTS

- · Change sides frequently
- · Change goalies half way



KEY EXECUTION POINTS

- · O's one-touch passing, jump to holes, quick shot
- · D's: Low shots, quick transition to mid ice

10 MIN STAMPEDE ANGLING

5-on-4 Work all plays from side umbrella:

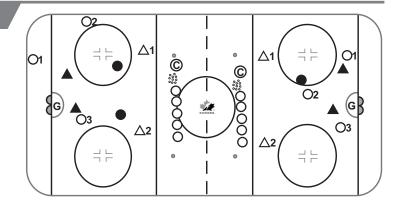
· Give-&-go · Low walk-out · Point shot

5-on-3 Box formation with 02 in the middle

- · Pass puck along outside, choose option:
- · Pass to 02 in slot å Pass to 03 side crease
- · Attack net

KEY TEACHING POINTS

- · Quick puck movement, one-touch passing
- · Set picks and screens
- · Attack the net



KEY EXECUTION POINTS

· Option: Have defenders turn sticks over to increase odds of success