MIDGET PRACTICE PLAN

1 OF 2 PHASE: I

LESSON: 1

URATION: 60

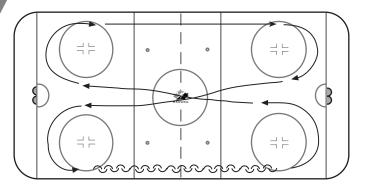
10 MIN

WARM-UP SKATE AND STRETCH

- Perform various skating maneuvers following the pattern.
- Hard up the center lane, crossovers in end zones, pivots, quick feet.
- · Work on edge control, stride technique, power moves.

KEY TEACHING POINTS

- · Quick feet and acceleration down center lane
- · Good pivots forward-backward-forward
- · Sit tall while moving backwards



KEY EXECUTION POINTS

- \cdot Don't bounce during stretches
- · Hold all stretches for 8 count

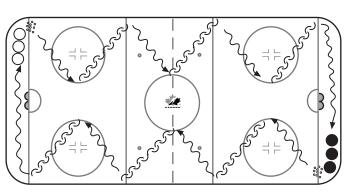
10 MIN

TRANSITIONAL SKATE WITH PUCK

- \cdot Players with pucks at each end start on whistle.
- Forward skate to hashmarks, pivot, backwards skate to blue line, pivot, forward skate to center circle, pivot, backwards to blue line, forward to hashmarks and backwards to corner.

KEY TEACHING POINTS

- · Full speed
- · Heel-to-heel pivots
- · Eyes up use peripheral vision



KEY EXECUTION POINTS

· 2nd player starts as first player reaches hashmarks

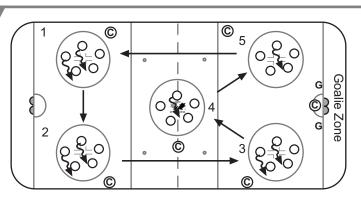
10 MIN

5 CIRCLE CHAOS

- Divide players into equal groups and put one group on each circle.
- Players perfrom different stickhandling moves in each circle.
- 1. Toe Drags
- 2. One handed
- 3. Bring puck back through legs
- 4. Use feet only
- 5. Switch hands
- · Change circles on whistle.

KEY TEACHING POINTS

- · Quick hands
- \cdot Be creative



KEY EXECUTION POINTS

- Have players do dive and roll, drop to knees etc.. between circles
- · 1 minute in each circle

MIDGET PRACTICE PLAN

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2 OF 2 DURATION: 60

10 MIN TWO-MAN TOUCH PASS SEQUENCE

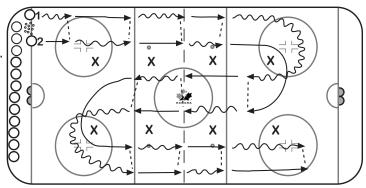
 Starting from corner, pairs of players one-touch pass down one wall, up the middle and down the other wall.

VARIATIONS:

- \cdot Both players skate forwards x2.
- · Both players skate backwards x2.
- · One player forward, one player backwards.

KEY TEACHING POINTS

- · Skate with sticks on ice, give partner a target
- · Eyes up, quick hands, follow through on pass
- \cdot Increase speed with comfort level



KEY EXECUTION POINTS

- · Missing a pass, player retrieves puck and continues
- · 2nd group starts as 1st group reaches blue line

10 MIN

· Players line up in opposite corners.

CANUCK PIVOT

- On whistle first player leaves with puck, at centre puck is dropped, player then pivots, skates backward around circle and picks up puck left by other player, goes in for shot.
- · Send 2 players for 2 on 0.
- · Send 2 players and play 1 on 1.
- · Send 3 players for 2 on 1.

KEY TEACHING POINTS

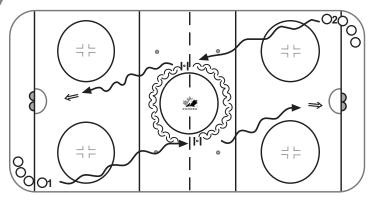
- · Quick feet
- · Pivot facing inner circle
- \cdot When 2 or 3 players are going, first player plays D

10 MIN COOL DOWN AND STRETCH

- · 3-3-3 with pucks.
- On whistle, players break hard, skate 3 strides, stop and repeat 3 times.
- · Progress to 4-4-4.
- · Stretch on center circle.

KEY TEACHING POINTS

- · O's skate forward
- · D's skate forward, stop, skate backwards, etc.



- KEY EXECUTION POINTS
- · High Tempo
- · Change corners after 5 min

