MIDGET PRACTICE PLAN

1 OF 2 PHASE:

LESSON: 9

WARM-UP, FIGURE 8 SKATE **10 MIN**

· On whistle, 01 skates toward 02 and passes to 02.

/ / /

- · 02 one-touches to 01, 01 pivots around 02 toward 03.
- · 01 passes to 03, 03 one-touches back to 01.
- · 01 pivots around 03 and continues until whistle.
- · Change positions on whistles.

KEY TEACHING POINTS

- Soft hands, moving feet
- Head up out of pivot
- Communication

DROP & DRIVE 10 MIN

- On whistle, O1 carries puck through NZ to red line, while 02 cuts across ice.
- · 01 drop-passes to 02 and drives wide around pylon to net.
- · 02 attacks net in wide line for crease pass or shot.
- · 03 & 04 go on next whistle.

KEY TEACHING POINTS

- Attack with speed
- · Stay on-side

10 MIN

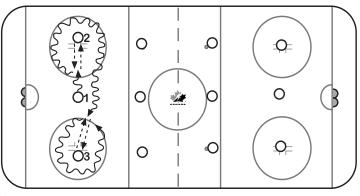
- · Make drop-pass on red line
- · Stop for rebound

1/2 ICE WORK - PART 1

- Transition & Support
- · Coach passes to D1, D2 staggers and supports D1.
- · D1 passes to D2 and supports D2.
- · D2 steps up, passes to coach or D3 and follows pass.
- · Coach or D3 pass to D2, D2 passes to D1 and supports D1.
- · 4 5 repetitions per group.
- · 01 starts in corner with puck, skates behind net, passes to 03.
- · 01 skates to net front for tip or rebound from 03 shot. KEY EXECUTION POINTS
- · 02 skates behind net, curls back into slot for pass from 04 and shoots.
- · 01 provides screen or attempts tip / rebound.

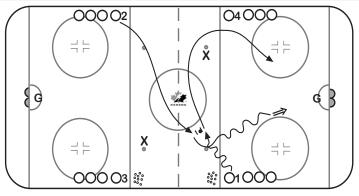
KEY TEACHING POINTS

- · Support to mid-ice / stagger
- · Communication
- · Head up, quick feet



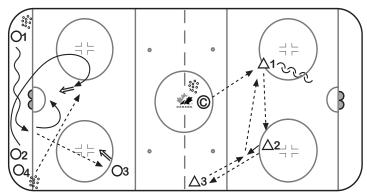
KEY EXECUTION POINTS

- · Leave adequate space between groups for pivots
- Switch positions every 20 -30 seconds



KEY EXECUTION POINTS

- \cdot 2 lines go on whistle (01 & 1)
- Next 2 lines start as 01 crosses blue line



· D1 & D2 to stay near blue line

MIDGET PRACTICE PLAN

PHASE: II

LESSON: 9

2 OF 2 DURATION: 60

10 MIN 1/2 ICE WORK - PART 2

- · Picks
- · On whistle, Æ1 softly defends 01, 02 picks Æ1.
- O1 rolls out above top of circle, drives to net for shot, retrieves 2nd puck from corner.
- \cdot 02 moves to slot for pass from 01 and shoots.
- · Repeat both sides.
- Outside D dumps puck in corner, inside D skates back to retrieve puck.
- Outside D takes inside lane away from inside to D to force up the boards.
- · Change lines after each attempt.
- Progression is to turn into a 1 on 1 battle, trying to get puck to net.

KEY TEACHING POINTS

- \cdot Communication
- · Avoid aggression on pick
- · Drive hard to net, shoot in stride

10 MIN SIMULATED 2 ON 2

- \cdot On whistle, O1 passes to D1 for point shot.
- · After shot, D1 backpeddles to other end.
- \cdot 01 passes to 02. both players attack down ice for shot.
- \cdot 01 & 02 engage D1 for simulated 2-on-2 (no 2nd D).
- \cdot D1 to tie up stick of O1, play as if 2nd D was there.
- · 03 passes to D2 to repeat.

KEY TEACHING POINTS

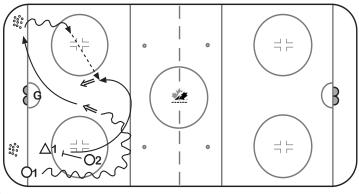
- · Head on swivel
- · Good body position, tie up stick
- · Attack with speed

10 MIN 2 ON 2, 2 ON 2 COUNTER ATTACKS

- \cdot On whistle, D1 to top of circle for pass from O1.
- · 01 & 02 skate through circle tops for pass from D1.
- \cdot 01, 02 & D1 skate through NZ, D1 backpeddles from red line returning to end zone.
- \cdot 01 or 02 passes to D2, D2 executes escape.
- · 01 & 02 regroup with D2, attack 2-on-1 vs. D

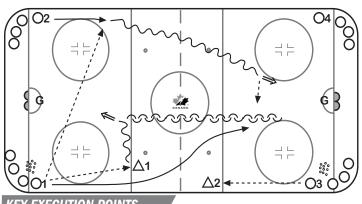
KEY TEACHING POINTS

- · Attack with speed
- Communication
- · Good gap control
- · Take away passing lanes



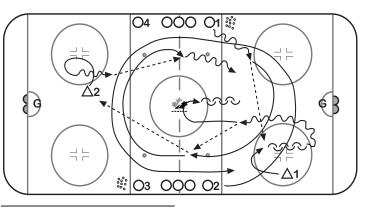
KEY EXECUTION POINTS

· Waiting players stay outside blue line



KEY EXECUTION POINTS

 O3 passes as O1 & D1 battle at net front (on whistle until players learn drill)



KEY EXECUTION POINTS

- · O's to regroup low in zones
- · Opposite end starts as 1st group crosses red line
- Progression: Add 2nd D for 2-on-2