

LESSON: 31

URATION: 60

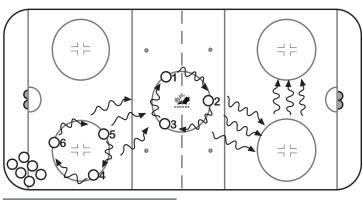
10 MIN PUCK CONTROL WARMUP

- 01, 02 & 03 with pucks, perform stops & starts, quick turns and evasive moves, 5 15 seconds.
- On whistle, 1st group moves to center circle, 04, 05 & 06 jump into first circle.

· Groups move to next circle on whistles.

KEY TEACHING POINTS

- · Puck protection
- · Evasive moves
- · Head up, quick feet



- **KEY EXECUTION POINTS**
- · Keep intensity high

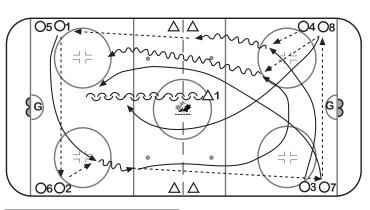
10 MIN

4 SPOT PROGRESSION, 3 ON 1

- \cdot 01 passes to 02, supports puck for return pass.
- \cdot 01 passes to 07 to 08, 01 continues to support puck.
- 08 passes to 01 in wide lane, 07 jumps to mid-lane support, 08 wide lane.
- \cdot 01, 07 & 08 attack 3-on-1 vs D1.
- · Both sides at once.

KEY TEACHING POINTS

- · Support puck
- · 1-2-3 attack principle
- · Communication



KEY EXECUTION POINTS

 \cdot May begin one end at a time, progress to both ends at once

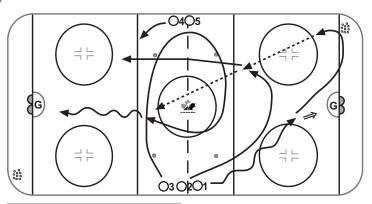
10 MIN

3 ON 0 TRANSITION

- \cdot O1 initiates with shot on net, picks up second puck in corner, passes to O2.
- \cdot 02 makes stretch pass to 03.

KEY TEACHING POINTS

- · 02 curl for good passing angle
- · 03 call for pass



KEY EXECUTION POINTS

- \cdot 02, 03 must time their skating pattern
- · Stretch pass needs to be hard

MIDGET PRACTICE PLAN

PHASE: IV

LESSON: 31

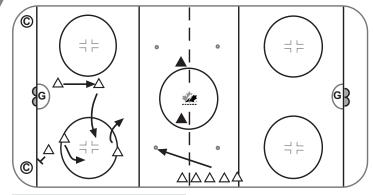
2 OF 2 DURATION: 60

10 MIN D ZONE COVERAGE - 5 ON 2

- Coach with puck in corner, five D's skate to DZ coverage.
- \cdot Coach's rotate puck to create DZ rotation.
- \cdot On whistle, D's breakout of zone, attack 5-on-2.
- · 2nd whistle, D's react back to coach with puck for DZ positioning.

KEY TEACHING POINTS

- \cdot Communication \cdot
- \cdot Good defensive positioning
- · Coverage support



KEY EXECUTION POINTS

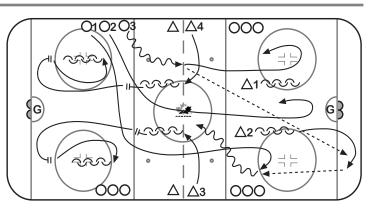
· Coach with puck holds stick high to signal DZ positioning

10 MIN CONTINUOUS 3 ON 2

- 04, 05 & 06 skate mid-lane, spot puck for breakout with D1 & D2.
- · 04, 05 & 06 attack 3-on-2 vs D3 & D4.
- · Whistle after rush.
- D3 & D4 jump to circle tops and backwards to initiate breakout with 01, 02 & 03 to repeat.

KEY TEACHING POINTS

- · Breakout calls
- · Support
- · Offensive attack options

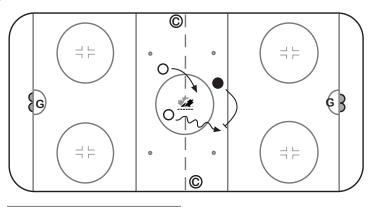


10 MIN ODD/EVEN SCRIMMAGE

- · Both teams start on bench.
- · Each shift plays 1-on-2, 2-on-2, 2-on-3 and 3-on-3.
- Repeat with other team minus one player.
- · 40 second shifts.

KEY TEACHING POINTS

- · Intense shifting
- \cdot Quick on puck
- · Support & communication



KEY EXECUTION POINTS

· Continuous - change on whistle